# Planning your Digital Toolbox Syllabus

## Modules 1 to 3

- participants are invited to reflect on theories, research and frameworks that inform thinking on educational practices.
- reflective practice activities encourage participants to experiment with learning and teaching tools: Jamboard, Padlet, Canva, Google Docs/Slides/Drawings and HyperDocs.

# Module 1: Teaching and learning in a networked world

#### Presentation

- How are people using digital technology in their lives and for learning?
- How do 21st people use digital technology and what do they need to know?
- How do 21st teachers use digital technology and what do they need to know?
- Frameworks for digital technology skills

## Activities

- Crowdsourced knowledge Personal Learning Network (Jamboard)
- Creation Build a digital technology framework (Canva) Build a community mapping activity (Jamboard)

# **Optional Readings**

- Life in a networked world
- Learning in networks
- Anatomy Framework and ISTE Standards

# Module 2: Blended Learning Frameworks

## Presentation

- Definitions of blended learning
- Connectivism principles
- The SAMR framework
- Triple E Framework

# Activities

- Crowdsourced knowledge Defining Blended Learning (Padlet)
- Critical thinking Reflecting on the value of creating artefacts with visual appeal, testing the frameworks and Triple E Padlet review: Engage, Enhance, Extend (Google Slides Workbook)

# **Optional Readings**

- About Padlet
- Ontario eCampus Extend Instructors as Technologists
- Blended Learning Resource List
- Triple E Framework (more)



## Module 3: Literacy learners and educators

# Presentation

- Framework review
- Reflective practice questions about the specific contexts where individuals work

# Activities

 Creation – Choice of Empathy Map (Google Drawing) or Teaching Reflection (Google Slides Workbook)

# **Optional Readings**

<u>Reflective Practice and Personalized Learning Resource List</u>



#### Modules 4 to 6

- participants are invited to reflect on methods, models and pratices that inform curriculum and lesson plan development.
- reflective practice activities encourage participants to create a plan for their digital toolbox in three stages.

## **Module 4: Digital Toolbox Goals**

#### Presentation

- How do we create a community of literacy practice in our programs?
- Communities of practice and communities of inquiry
- Blended and remote learning patterns of interaction
- The teaching and learning roles of facilitators and learners in literacy programs
- Blended learning lesson planning patterns

#### Activities

• Creation – Blended Learning Goals Worksheet (Google Doc)

## **Optional Readings**

• Tools and Apps for Creating Blended Learning Lessons and Activities

# Module 5: Digital Toolbox – Learner Agency

## Presentation

• How do we empower learners with choice?

# Activities

- Practice try a Choice Board (HyperDoc) about learner agency
- Creation Learner Agency Worksheet (Google Doc)

# **Optional Readings**

• If bell hooks Made an LMS: Grades, Radical Openness, and Domain of One's Own

# Module 6: Digital Toolbox - Design

# Presentation

- Resource curation strategies
- The resource curation role for teachers
- Co-learning resource curation with learners

# Activities

 Creation – Toolbox Worksheet – choose 3-5 new tools to add to your toolbox and describe how you will use them (Google Doc)

# **Optional Readings**

- <u>Curating Resources in Adult Literacy</u>
- Ontario eCampus Extend Curator Module