

AI in daily life: Exploring Learning Resources

Workshop 2
February 2026



Links

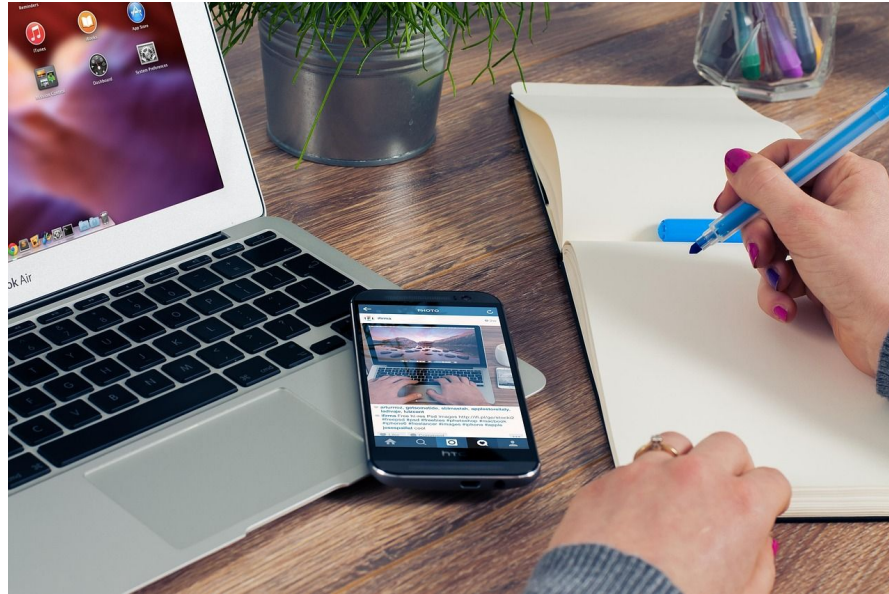


Image by [Firmbee](#) from [Pixabay](#)

AI in Daily Life Links

https://docs.google.com/document/d/1d0BkfCr2TfFWxLgHVMZIS9yiPZN9-_N0K7RzJw18bKE/edit?usp=sharing

Outline: Topics

Week 1: What is AI?

Help learners understand what AI is and how it works.

Week 2: AI and Disinformation

A look at strategies to verify information in a landscape where AI is used to create content.

Week 3: AI Ethics and Bias

Lessons and activities to help us explore ethical questions about using AI and how AI perpetuates bias and stereotypes.

Week 4: AI in the Classroom

Lessons and activities for discussing AI guidelines and using AI to complete tasks.



Outline: Resources



[CTRL-F](#)



[Common Sense Education](#)



common sense education®



[MediaSmarts](#)



Canada's Centre
for Digital Media
Literacy



[News Literacy Project](#)



Today:

AI and disinformation



Photo by [Markus Spiske](#)
on [Unsplash](#)

1. [AI or not?](#) from the News Literacy Project (account required)
In this lesson, students consider the impact of generative AI technology on the information landscape.
2. Verification skills - [Lesson 4: Trace the information](#) from CTRL-F
In this lesson, students distinguish between factual claims and value claims before learning to verify claims they see online or hear from others.
3. AI Specific lessons: [Investigating AI sources](#), [Checking Chatbot Claims](#), [Tracing AI-Generated Media](#) from CTRL-F

News Literacy Project

The News Literacy Project is a website designed to help teachers make sure that students are skilled in news literacy and develop the knowledge and ability to participate in their communities as well-informed, critical thinkers.



Put your learner's hat on 😊

News Literacy Project: [Al or not?](#) (account required)

Students consider the impact of generative AI technology
on the information landscape.

[Al or not? slides](#)

The teacher's hat

What did you think of this lesson and its activity?

Do you think you could use some of this with learners?

CTRL-F



- CTRL-F is a digital media literacy program that equips students with skills to find and evaluate online information.
- Lessons on 3 main areas: **search skills, verification skills** and **AI literacy**.
- The CTRL-F program was developed by [CIVIX](#), a nonprofit dedicated to civic education.
- Resources are free, need to open an account *

Classroom resources

Classroom resources includes:

- Lesson plans
- Slide decks
- Videos
- Activities in different formats

[Resources](#) (login required)



Lesson 4: Trace the Information

TOOLS	ACTIVITIES
Lesson Plan Lesson 4 Google Doc Lesson 4 PDF	4.1 Tracing Information Google Doc 4.1 PDF 4.1
Slide Deck Google Slides 4 PPT 4	4.2 Tracing Information Google Doc 4.2 PDF 4.2
Videos "Trace the Information" Watch » "Skill: Click Through & Find" Watch » "Skill: Search the History of an Image" Watch »	4.3 Practice Tracing Information Google Form 4.3 Microsoft Form 4.3 Google Doc 4.3 4.3 Answer Key/Walkthroughs Google Doc Answers 4.3 4.4 Search the History of an Image Google Doc 4.4 PDF 4.4 Handout 4.4 Search the History of an Image Google Doc Handout 4.4 PDF Handout 4.4

Put your learner's hat on 😊

CTRL-F: [Trace the information](#) (CTRL-F account required)

In this lesson, students learn skills for tracing information to its original context, including click-through and find, check the date, and reverse image search.

➔ **Not AI specific.**

CTRL-F : Activities on AI and information

Tracing AI-Generated Media

In this extension activity, students will look at examples of AI-generated media and **use lateral reading to determine if what they see and hear was generated by AI.**

X4: Tracing AI-Generated Media	
TOOLS	ACTIVITIES
Lesson Plan X4. Google Doc X4. PDF	AI or Not? Activity AI or Not? Online Activity AI or Not? Google Slides AI or Not? PPT

The teacher's hat

What did you think of this lesson and its activity?

Do you think you could use some of this with learners?

CTRL-F : Activities on AI and information

* (Investigate the source) is a pre-requisite for these activities)

Investigating AI sources

In this AI extension, students explore some of the problems around using AI as a source of information. Teachers can choose from the following activities:

- Activity X2.1: AI in the Media (Beginner) - Students learn that **AI-generated content has appeared in publications online**, and discuss the pros and cons of AI-written articles.
- Activity X2.2: Creating Chatbot Articles (Beginner) - **Students use a chatbot to create an article** that sounds authoritative, but is fictional.
- Activity X2.3: Chatbot Sources (Advanced) - Students learn how chatbots can provide **references to sources that are low-quality or nonexistent**, and can misrepresent what sources say.

CTRL-F : Activities on AI and information

* (Check the claim) is a pre-requisite for these activities)

Checking Chatbot Claims

In this AI extension, students will practice their fact-checking skills to verify information generated by chatbots. Teachers can choose from a selection of activities:

- Activity X3.1: Chatbot Face-Off (Beginner) - Students **compare the outputs of different chatbots to results of Google searches**.
- Activity X3.2: The Nerd Challenge (Advanced) - Students **fact-check a chatbot** on a subject that they know a lot about.
- Activity X3.3: Fact-Checking AI Essays (Advanced) - Students **fact-check claims** as part of a longer essay-style output.



Next

Week 3: AI Ethics and Bias

Lessons and activities to help us explore ethical questions about using AI and how AI perpetuates bias and stereotypes.

Week 4: AI in the Classroom

Lessons and activities for discussing AI guidelines and using AI to complete tasks.

Thank you

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